Computing			
	Autumn	Spring	Summer
EYFS			
Year 1 Year 1/2	Computing systems & networks – Technology around us Creating Media – Digital painting	Programming A – Moving a Robot Data and information – Grouping Data	Programming B – Introduction to Animation Creating Media – Digital Writing
Year 2	Computing systems & networks – IT around us Creating Media – Making Music	Programming A – Robot Algorithms Data and information - Pictograms	Programming B – An Introduction to Quizzes Creating Media – Digital Photography
Year 3	Computing systems & networks – Connecting Computers Creating Media - Animation	Programming A – Sequence in music Data and information – Branching Databases	Programming B – Events and Actions Creating Media – Desktop Publishing
Year 4	Computing systems & networks – The Internet Creating Media – Photo Editing	Programming A – Repetition in Shape Data and information – Data Logging	Programming B – Repetition in Games Creating Media – Audio Editing
Year 5	Computing systems & networks – Sharing Information Creating Media – Vector Drawing	Programming A – Selection in Physical Computing Data and information – Flat File Databases	Programming B – Selection in Quizzes Creating Media – Video Production
Year 6	Computing systems & networks - Communication Creating Media – 3D Modelling	Programming A – Variables in games Data and information – Spreadsheets	Programming B - Sensing Creating Media - Websites

Computing			
	Autumn	Spring	Summer
EYFS			
Year 1	Technology around us: Our School Digital painting: Calendar Picture	Moving a Robot: Writing an algorithm Grouping Data Labelling & Grouping	Introduction to Animation: Scratch Junior Digital Writing
Year 2	IT around us: The Wider World Making Music	Robot Algorithms: How important is a sequence? Links to mapping? Pictograms: J2Data Pictogram	An Introduction to Quizzes: Scratch Junior Digital Photography: New Parent's Guide
Year 3	Connecting Computers: Connections Animation: The Nativity	Sequence in music: Scratch Branching Databases: J2Branch	Events and Actions: Scratch Desktop Publishing: Thank you cards for the school/ community
Year 4	The Internet: School Network Photo Editing: Christmas Card	Repetition in Shape: Logo Data Logging: Unplanned as yet	Repetition in Games: Scratch Podcasts: Local area study
Year 5	Sharing Information: Collaboration Vector Drawing: Christmas Card	Selection in Physical Computing: Crumble Flat File Databases: J2Data - Database	Selection in Quizzes: Scratch Video Production: Y6 memories
Year 6	Communication: Communicating online 3D Modelling: Christmas Decorations	Variables in games: Scratch Spreadsheets: Plan an end of year party Google Sheets	Sensing: Microbits – design a step counter Websites: New Parents guide to St Alban's